



## 2026 DISTRICT ONE MAJORS BASEBALL INTERLEAGUE RULES

- NO Supplemental League Rules Apply. All play not provided for in District One Interleague Rules is governed solely by the 2026 Little League Baseball Official Regulations, Playing Rules and Polices Book.
- Home Team provides two NEW baseballs and Umpires; visiting team to arrive ready to play at game time. Only Little League approved bats may be used.
- Games may start and play with only eight players, no fewer, the ninth position will be skipped over without penalty, there are **NO** automatic outs in District Interleague play. District-wide player pool; ten player roster **MAXIMUM utilizing borrowed players**. Pool players must start, play six consecutive defensive outs, and bat once. Pool players are not eligible to pitch.
- Continuous batting order is utilized, lists every team player in attendance for the game. The offensive half inning ends when three outs have been made. If a player is removed from the batting order for injury or departure the spot is "skipped over". **There is no automatic out for any reason, at any time.**
- The pitching availability and rest guides are regulated by the Pitch Count rules found under Official Regulations, Section VI, in the current Little League Baseball Official Regulations, Playing Rules and Policies Book. Pitching records must be documented and be carried by team. Forty one pitches or more, not eligible to catch; four or more innings caught, not eligible to pitch (one pitch constitutes an inning).
- Little League mandatory play rules apply.
- Eight (8), Ten (10) and fifteen (15) run mercy rules apply.
- Rule 6.02 "Batter's foot in the box" rule is not optional, it is applicable and in play.
- "Automatic Intentional Walk" rule is applicable and in play as detailed in the Rule Book.
- Courtesy Runner is **NOT** in use during District Interleague pay. Special Pinch Runner rules apply.
- No inning may start after two hours into the game; finish the inning if exceeding time.
- A maximum of 3 adults per team can be within the confines of the field / dugout.
- Protests shall be considered **ONLY** when based on the violation or interpretation of a playing rule, use of an ineligible pitcher or the use of an ineligible player. Protest procedure as noted in the current Little League Baseball Official Regulations, Playing Rules and Polices Book. Protest will be nullified if proper protest procedure is not followed. The responsibility falls on the Manager for Protest procedure awareness.
- NOTE: Make up games (rainouts, suspended or postponed) should be processed as quickly as possible to ensure credit toward the teams' schedule requirements for Tournament play.